UTE9802+ Smart Digital Power Meter

Modbus Programming Manual

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Chapter 1 Modbus Progamming

1.1 Modbus

Modbus is a widely used field bus protocol. Multiple slave machines can easily network with the host through Modbus, the host computer can be PC or PLC. Modbus has two varieties, which is Modbus-RTU and Modbus-ASC. UTE9802+ only supports Modbus-RTU.

1.2 Communication Interface and Setting

The detailed explanation can refer to "Chapter 6 Communication Setting" and "Chapter 8 Communication Interface" of UTE9802+ User's Manual.

1.3 Data Format of Communication

During communication, data is return in the format of word (two bytes) . Each returned word with the high byte in the front and low byte in the behind. If two words continuous return (such as floating point number number number or long integer), then high byte in the front, the low byte in the behind.

Data Format	Number of Register	Number of Byte	Description
Byte Data		1	
Integer Data	1	2	A return, high byte in the front and low byte in the behind
Long Integer Data	2	4	Return in two words, high byte in the front and low byte in the behind
Floating Point Number Data			

1.4 Interconversion of Word and Float Point

A register in Modbus protocol is 16 bits, that is a word. The previous section mentioned that floating-point take up two registers, i.e., two words. After receiving byte data, user needs to convert a word to a floating-point or a floating-point number to a word.
The following code is good example for interconversion of word and float point.

```
/* C program for converting a floating point number to two words */
void FloatToWord(float Data,u16 *Word)
{
union
{
    float Data;
    unsigned char Byte[4];
}FloatData;
FloatData.Data=Data;
```

```
Word[0]=(u16)FloatData.Byte[3]<<8|FloatData.Byte[2];
Word[1]=(u16)FloatData.Byte[1]<<8|FloatData.Byte[0];
}
/* C program for converting two words to a floating point number */
float WordToFloat(const u16 *Word)
{
union
{
    float Data;
    unsigned char Byte[4];
}FloatData;
FloatData.Byte[3]=(Word[0]>>8)&0xFF;
FloatData.Byte[2]=(Word[0])&0xFF;
FloatData.Byte[1]=(Word[1]>>8)&0xFF;
FloatData.Byte[0]=(Word[1])&0xFF;
return FloatData.Data;
}
```

1.5 Modbus-RTU

1.5 1 Function code 03H，read multiple words

This command can read at least one word. The following example issues a read command from the master station to slave station 1, reading two consecutive words that start from address 0096H (150) .

Command Message of Master Station

Slave address	01H
Function code	03H
Position of initial data	00H (high byte)
	96H (low byte)
Data number (calculating in word)	00H
	02H
CRC(Check Low)	24H (low byte)
CRC(Check High)	27H (high byte)

Respond Message of Slave Station（Normal）

Slave address	01H
Function code	03H
Data number (calculating in byte)	04H
Start data address 0096H	40H (high byte)
	DDH (low byte)
The second data address 0097H	1EH (high byte)
	B8H (low byte)
CRC(Check Low)	76H (low byte)
CRC(Check High)	1BH (high byte)

Respond Message of Slave Station（Abnormal）

Slave address	01H
Function code	83H
Error Code	02H
CRC(Check Low)	C0H (low byte)

CRC(Check High)	F1H (high byte)

1.5.2 Function code 10H，writing multiple words

This command can write at least one word. The following example issues a write command from the master station to slave station 1, writing data of two words 0003H and 0002H from the start address 0065H(101) . That is write 0003H into address 0065H, write 0002H into address 00066H. The slave replies to the master station when the write is completed.

Command Message of Master Station

Slave address	01H
Function code	10H
Position of initial data	00H
	65H
Data number (calculating in word)	00H (high byte)
	02H (low byte)
Data number (calculating in byte)	04H
The first data address	00H (high byte)
	03H (low byte)
The second data address	00H (high byte)
	02H (low byte)
CRC(Check Low)	44 (low byte)
CRC(Check High)	79 (high byte)

Respond Message of Slave Station（Normal）

Slave address	01H
Function code	10H
Position of initial data	00H (high byte)
	65H (low byte)
Data number (calculating in word)	00H (high byte)
	02H (low byte)
CRC(Check Low)	51H (low byte)
CRC(Check High)	D7H (high byte)

Respond Message of Slave Station（Abnormal）

Slave address	01H
Function code	90H
Error Code	02H
CRC(Check Low)	CDH (low byte)
CRC(Check High)	C1H (high byte)

1.5 3 Description of Error Code

Error code parsing for respond message of slave station (abnormal) as shown in the following figure.

Error Code	Name	Description

01	Illegal function code	The slave machine does not support this function code.
02	Illegal data address	The starting data position or a combination of the starting data position and the number of transmitted data received from the machine is not allowed.
03	Illegal data value	Data received from the machine is not allowed.

1.6 Register List

The data register of UT9802+ as shown in the following table.

*Notes：R represents it can be read and supports command 03H. W represents it can be written and supports command 10H.

Data Name	Data Format	Unit	Initial Address	Number of Register	Read/Write	Remarks
Product Information						
Product information	ASCII		0	50	R	"UNI-T,UTE9802+,012345678,F1.02"
Retain			50	50	R	
Parameter Setting						
Measurement mode	U16		100	1	R/W	0(AC+DC), 1(AC), 2(DC)
Voltage range	U16		101	1	R/W	0 (Auto), 1 (75V), 2 (150V), 3 (300V), 4 (600V)
Current range	U16		102	1	R/W	0 (Auto), 1 (0.5A), U162 (2A), 3 (8A), 4 (20A)
Update cycle	U16		103	1	R/W	0 (0.1s), 1 (0.25s), 2 (0.5s), 3 (1s), 4 (2s), 5 (5s)
Average	U16		104	1	R/W	0 (the average is turned off), 1（8 times）, 2 (16 times), 3 (32 times）, 4 (64 times)
Data hold	U16		105	1	R/W	0 (forbidden), 1 (enabled)
Display	U16		106	1	R/W	0 (display PF value), 1 (display frequency value)
Mute	U16		107	1	R/W	0 (forbidden), 1 (enabled)
Upper limit of current alarm	Float	A	108	2	R/W	0.000~40.000，When the upper limit and the lower limit is set to 0 at the same time, it represents the alarm is forbidden.
Lower limit of current alarm	Float	A	110	2	R/W	
Upper limit of power limit	Float	W	112	2	R/W	0.000~48000.0，

Lower limit of power limit	Float	W	114	2	R/W	When the upper limit and the lower limit is set to 0 at the same time, it represents the alarm is forbidden.
Alarm delay	Float	S	116	2	R/W	0.0~99.9
Measurement data type	U16		120	1	R/W	0: real-time measurement data 1: recently update TRMS data
Parament Configuration of Instrument						
Default setting	U16		140	1	W	0 (forbidden), 1 (set the parameter to the default value)
Save parameter	U16		141	1	W	0 (forbidden), 1 (save the parameter into system storage for next use)
Measurement Data						
Voltage value	Float	V	150	2	R	The numerical value is related to the measurement model.
Current value	Float	A	152	2	R	The numerical value is related to the measurement model.
Active power	Float	W	154	2	R	
Power factor	Float		156	2	R	
Frequency of voltage	Float	Hz	158	2	R	
Alarm state of current	U16		160	1	R	0(alarm forbidden), 1 (wait for connect to the load),
Alarm state of power	U16		161	1	R	2 (testing), 3 (the result is normal）, 4 (the result is low), 5 (the result is high)
Data update count	U16		162	1	R	The latest measurements are available when changes in this data are detected.

Floating point number 9.91E+37 in measurement data, which represents invalid data, window displays "-----";
Floating point number 9.9E+37 in measurement data, which represents the data is overrange or overflow, window displays " --oL-" or "--oF-".

Appendix 1 CRC Calculation

```
const unsigned char aucCRCHi[] = {
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x01, 0xC0, 0x80, 0x41,
```

```
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40,
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40,
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40,
    0x01, 0xC0, 0x80, 0x41, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40,
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40,
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41,
    0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x00, 0xC1, 0x81, 0x40,
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40, 0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40, 0x01, 0xC0, 0x80, 0x41, 0x01, 0xC0, 0x80, 0x41,
    0x00, 0xC1, 0x81, 0x40
};

const unsigned char aucCRCLo[] = {
    0x00, 0xC0, 0xC1, 0x01, 0xC3, 0x03, 0x02, 0xC2, 0xC6, 0x06, 0x07, 0xC7,
    0x05, 0xC5, 0xC4, 0x04, 0xCC, 0x0C, 0x0D, 0xCD, 0x0F, 0xCF, 0xCE, 0x0E,
    0x0A, 0xCA, 0xCB, 0x0B, 0xC9, 0x09, 0x08, 0xC8, 0xD8, 0x18, 0x19, 0xD9,
    0x1B, 0xDB, 0xDA, 0x1A, 0x1E, 0xDE, 0xDF, 0x1F, 0xDD, 0x1D, 0x1C, 0xDC,
    0x14, 0xD4, 0xD5, 0x15, 0xD7, 0x17, 0x16, 0xD6, 0xD2, 0x12, 0x13, 0xD3,
    0x11, 0xD1, 0xD0, 0x10, 0xF0, 0x30, 0x31, 0xF1, 0x33, 0xF3, 0xF2, 0x32,
    0x36, 0xF6, 0xF7, 0x37, 0xF5, 0x35, 0x34, 0xF4, 0x3C, 0xFC, 0xFD, 0x3D,
    0xFF, 0x3F, 0x3E, 0xFE, 0xFA, 0x3A, 0x3B, 0xFB, 0x39, 0xF9, 0xF8, 0x38,
    0x28, 0xE8, 0xE9, 0x29, 0xEB, 0x2B, 0x2A, 0xEA, 0xEE, 0x2E, 0x2F, 0xEF,
    0x2D, 0xED, 0xEC, 0x2C, 0xE4, 0x24, 0x25, 0xE5, 0x27, 0xE7, 0xE6, 0x26,
    0x22, 0xE2, 0xE3, 0x23, 0xE1, 0x21, 0x20, 0xE0, 0xA0, 0x60, 0x61, 0xA1,
    0x63, 0xA3, 0xA2, 0x62, 0x66, 0xA6, 0xA7, 0x67, 0xA5, 0x65, 0x64, 0xA4,
    0x6C, 0xAC, 0xAD, 0x6D, 0xAF, 0x6F, 0x6E, 0xAE, 0xAA, 0x6A, 0x6B, 0xAB,
    0x69, 0xA9, 0xA8, 0x68, 0x78, 0xB8, 0xB9, 0x79, 0xBB, 0x7B, 0x7A, 0xBA,
    0xBE, 0x7E, 0x7F, 0xBF, 0x7D, 0xBD, 0xBC, 0x7C, 0xB4, 0x74, 0x75, 0xB5,
    0x77, 0xB7, 0xB6, 0x76, 0x72, 0xB2, 0xB3, 0x73, 0xB1, 0x71, 0x70, 0xB0,
    0x50, 0x90, 0x91, 0x51, 0x93, 0x53, 0x52, 0x92, 0x96, 0x56, 0x57, 0x97,
    0x55, 0x95, 0x94, 0x54, 0x9C, 0x5C, 0x5D, 0x9D, 0x5F, 0x9F, 0x9E, 0x5E,
    0x5A, 0x9A, 0x9B, 0x5B, 0x99, 0x59, 0x58, 0x98, 0x88, 0x48, 0x49, 0x89,
```

```c
    0x4B, 0x8B, 0x8A, 0x4A, 0x4E, 0x8E, 0x8F, 0x4F, 0x8D, 0x4D, 0x4C, 0x8C,
    0x44, 0x84, 0x85, 0x45, 0x87, 0x47, 0x46, 0x86, 0x82, 0x42, 0x43, 0x83,
    0x41, 0x81, 0x80, 0x40
};


unsigned short usMBCRC16( unsigned char  * pucFrame, unsigned short usLen )
{
    unsigned char   ucCRCHi = 0xFF;
    unsigned char   ucCRCLo = 0xFF;
    int             iIndex;

    while( usLen-- )
    {
        iIndex = ucCRCLo ^ *( pucFrame++ );
        ucCRCLo = ( unsigned char)( ucCRCHi ^ aucCRCHi[iIndex] );
        ucCRCHi = aucCRCLo[iIndex];
    }
    return ( unsigned short )( ucCRCHi << 8 | ucCRCLo );
}


unsigned char SendBuf[30];
void main(void)
{
    unsigned short CRC;
    unsigned short SendLen;
    SendLen = 0;

    SendBuf[SendLen++] = 0x01;
    SendBuf[SendLen++] = 0x03;
    SendBuf[SendLen++] = 0x00;
    SendBuf[SendLen++] = 0x96;
    SendBuf[SendLen++] = 0x00;
    SendBuf[SendLen++] = 0x02;
    CRC = usMBCRC16(SendBuf,SendLen); /*start to calculating CRC */
    SendBuf[SendLen++] = CRC&0xFF;      /* CRC low byte */
    SendBuf[SendLen++] = (CRC>>8)&0xFF;  /* CRC high byte */
}
```